

女王の剣

QUEEN'S  
BLADE

武器屋  
カトリア



character created by

金子7N6く

LOST  
Worlds

対戦型ビジュアルブック



3

**Cattleya** Knockdown

When becoming the active stamina due to damage, reveal your hand to your opponent.

Illustration: 金子ひろく

P008 ★★

— / 20

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2

**Cattleya** Skim Along Body

When becoming the active stamina due to damage, draw 1 card.

Illustration: 金子ひろく

P064 ★★

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1

**Cattleya** Giant Killer

When a character blocks Cattleya, if their active stamina card is destroyed, the remaining damage continues to be dealt to the underlying stamina cards until completely absorbed.

Illustration: 注没

129 ★★

50 / 20

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1

**Cattleya** Motherly Strength

Cattleya is not affected by your opponents abilities that require her to activate.

Illustration: けちん

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5

**Cattleya** Javelin Swing

①: Deal 10 damage to all opponents characters at short range.

Illustration: 金子ひろく

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**Cattleya** Javelin Throw

When played, activate Cattleya and deal 30 damage to an opponents character.

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**Cattleya** Charge

When played, deactivate Cattleya and move her to short range.

Illustration: 金子ひろく

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2

**Cattleya** Injured Body

When becoming the active stamina due to damage, draw 1 card.

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**Cattleya** Counterattack

This card is not affected by your opponents abilities that require it to activate.

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5



**Cattleya** Leg Sweep

When Cattleya is at short range, any character that blocks her is activated.

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**Cattleya** Jump Away

When played, deactivate Cattleya and move her to long range.

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2



**Cattleya** Evade

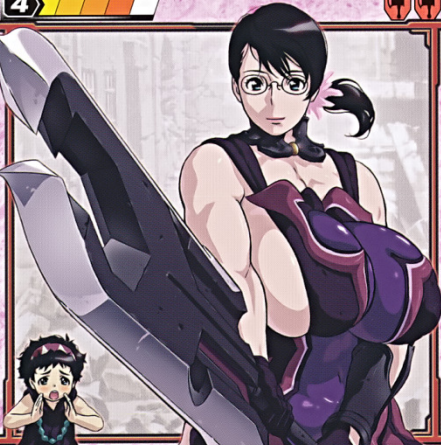
When played, move Cattleya to any range.

Illustration: 金子ひろく

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**Cattleya** Stance of Readiness

Deactivate this card when played.

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**Cattleya** Retrieve Weapon

②: Return one card from Cattleya's stamina to your hand.

Illustration: 金子ひろく

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**Cattleya** Injured Leg

Illustration: 金子ひろく

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**Cattleya** Injured Arm

Illustration: 金子ひろく

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**Cattleya** Back Attack

When played, draw 1 card.

Illustration: 金子ひろく

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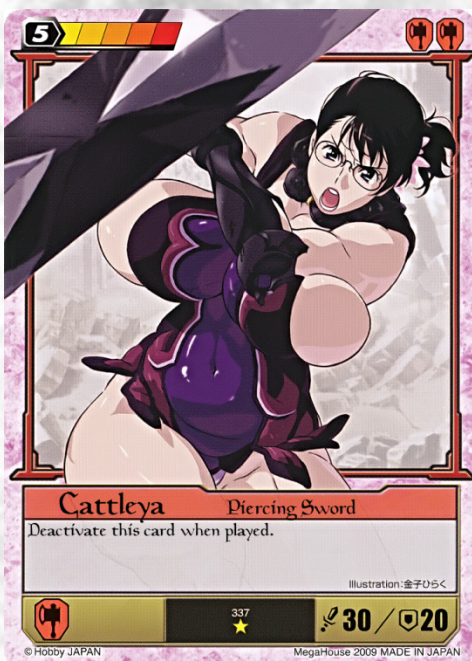
**Cattleya** Sword Swing

Illustration: 金子ひろく

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4



**Cattleya** Turned Around  
When played, activate Cattleya and draw 1 card.

Illustration: 金子ひらく

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**Cattleya** Side Swing

Illustration: 金子ひらく

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4



**Cattleya** Intercept  
At the end of your turn you may discard 1 of Cattleya's stamina to deactivate her.

Illustration: 金子ひらく

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3



**Cattleya** Protecting Rana!  
Cattleya's attack power is equal to the number of your opponents characters x 10. When a character blocks Cattleya, if their active stamina card is destroyed, the remaining damage is dealt to your opponents life.

Illustration: F.S

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**Cattleya** Weaponsmith

☞: All of your characters at short range gain +20 attack until the end of your turn.

Illustration: スズレぼん

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3



**Cattleya** Piercing Throw  
When played, choose a character at short range and move them to long range.

Illustration: 金子ひらく

602 ★★

10

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2



**Cattleya** Parry  
Cattleya gains +10 defence.


Illustration: 金子ひらく

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**Cattleya** Appear  
This card does not count towards the maximum number of cards played for a character per turn.

Illustration: 金子ひらく

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